Fractal Geometry and Dimension Theory

Jonathan M. Fraser The University of St Andrews Roughly speaking, fractals are geometric objections with some of the following properties:

- (1) they exhibit detail on arbitrarily small scales
- (2) they display some sort of 'self-similarity'
- (3) classical techniques in (smooth) geometry are not sufficient to describe them
- (4) they often have a simple definition

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Fractal geometry is the study of fractals and is mainly concerned with examining their geometrical properties in a rigorous framework.

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Some examples



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- (1) dynamical systems: analysis of dynamical attractors and repellers
- (2) ergodic theory: Birkhoff averages on fractals
- (3) geometric measure theory: Hausdorff and packing measures in Euclidean spaces
- (4) probability theory: random fractals and random measures

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A central theme to the geometry of fractals is dimension. Several different notions of dimension are used to study fractals and they attempt to describe how an object fills up space on small scales.

These dimensions are a natural way of extending the familiar notions of 1,2 and 3 dimensional objects to more general situations; fractals often have fractional dimensions!

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 $N_r([0,1] \times [0,1] \times [0,1]) \sim r^{-3}$

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As such it seems intuitive to define the 'dimension' of an arbitrary bounded set *E* as the limit as $r \rightarrow 0$ of the following expression

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However, this limit may not exist and so we take lower and upper limits. These dimensions are actually called the lower and upper box dimensions of E

$$\underline{\dim}_{\mathrm{B}} E = \liminf_{r \to 0} \frac{\log N_r(E)}{-\log r}$$

and

$$\overline{\dim}_{\mathrm{B}} E = \limsup_{r \to 0} \ \frac{\log N_r(E)}{-\log r}.$$

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OK, it's $\log 3/\log 2$. Developing new techniques to compute the box (and other) dimensions of complicated classes of fractals is on the forefront of current research.

Hope to see you in St Andrews sometime!

