

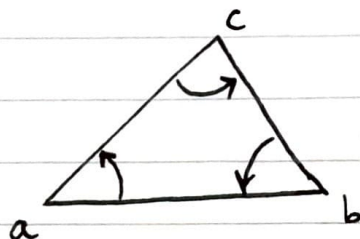
9/3/23

GEOMETRIC TOPOLOGY, SAUL SCHLEIMER

Recall. Suppose f a triangle in \mathbb{C} , with $f = f(a, b, c)$ a hull of a, b, c .

Assume a, b, c are ordered anti-clockwise around the boundary of f .

Picture



Define

$$z_a = \frac{c-a}{b-a} \quad (\text{the rotation + dilation around } a \text{ that takes } b \text{ to } c).$$

$$z_b = \frac{a-b}{c-b}$$

$$z_c = \frac{b-c}{a-c}$$

Q. $z_a z_b z_c = -1$, $z_b = \frac{-1}{z_a - 1}$, $z_c = \frac{z_a - 1}{z_a}$

Q. Consider the ideal

$$(z_a z_b z_c + 1, z_b(z_a - 1) + 1, \dots) \subset \mathbb{Z}[z_a, z_b, z_c],$$

of all relations among complex angles.

What is a (minimal?) generating set for the invariant relations (invariant under the action of $z_a \rightarrow z_b \rightarrow z_c \rightarrow z_a$).

X- STRUCTURES AND THE DEVELOPING MAP

Suppose S a surface, $T = \{f_i\}$ is a triangulation, suppose $z: \{\text{corners of faces } f\} \rightarrow \mathbb{C} - \{0\}$.

[Side hypothesis, image of z should lie in $\{w \in \mathbb{C} \mid \text{Im}(w) > 0\}$.]

set $S^0 = S - V$ (vertices of T).

We define for any $p \in S - V$,

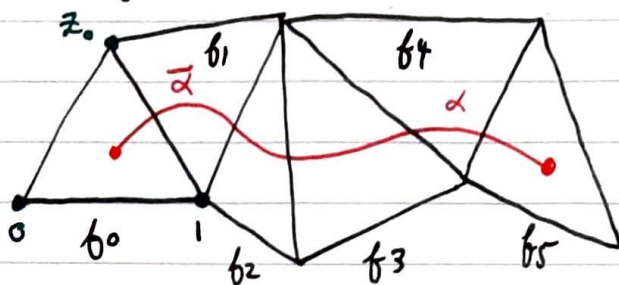
$$\text{Dev}_p: \tilde{S}^0 \rightarrow \mathbb{C}$$

as follows.

Fix $\tilde{q}_p \in \tilde{S}^0$. So $\tilde{q}_p = [\alpha]$, where $\alpha: [0, 1] \rightarrow S^0$ has $\alpha(0) = p$, and α is transverse to edges of T .

Let $(f_j)_{j=0}^N$ be the sequence of triangles visited by α .
 So $p \in f_0$.

Picture.



We place f_0 in \mathbb{C} with vertices a, b, c at $(0, 1, z_0)$.

We place f_i in \mathbb{C} via the unique similarity

$$\begin{aligned} \text{Aff}(\mathbb{C}) &= \text{Sim}(\mathbb{C}) = \{az+b \mid a, b \in \mathbb{C}, a \neq 0\} \\ \text{Dil}(\mathbb{C}) &= \{az+b \mid a \in \mathbb{R} \setminus \{0\}, b \in \mathbb{C}\} \\ \text{Euc}(\mathbb{C}) &= \{az+b \mid a \in S^1, b \in \mathbb{C}\} \\ \text{Trans}(\mathbb{C}) &= \{z+b \mid b \in \mathbb{C}\} \end{aligned}$$

$$\begin{aligned} \text{Sim} &\supseteq \text{Euc} \supseteq \text{Trans} \\ &\supseteq \text{Dil} \supseteq \text{Trans} \end{aligned}$$

sending the common edge gluing f_i to f_0 along their common edge picked out by α (they might have more than one common edge).

Do this inductively: lay out all f_j inductively.

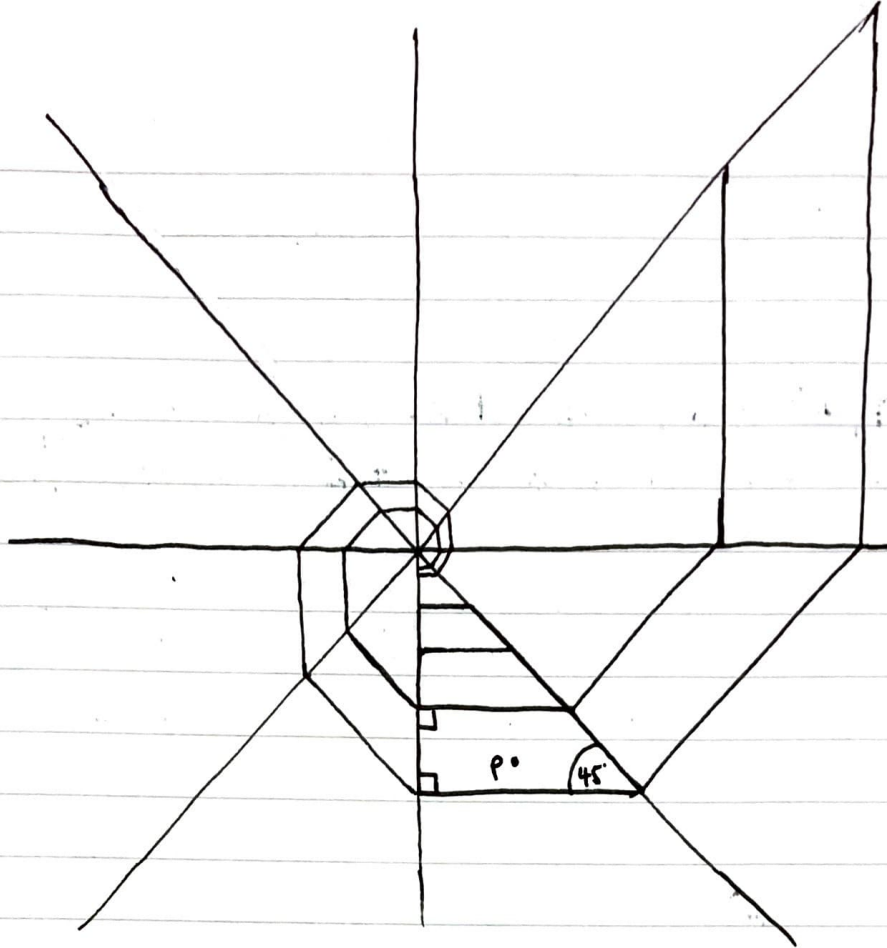
Then $\bar{\alpha}(1)$ (where $\bar{\alpha}$ the path in \mathbb{C}) is the image of $\text{Dev}_p(\tilde{q})$.

Eg. Suppose Q is a quadrilateral.

Draw a diagonal, and identify opposite sides of Q to get (S, T, z) .

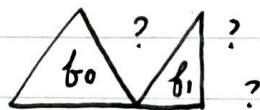
Q. Dev_p is well-defined, i.e. independent of choice of α representing \tilde{q} .

Point. If $[a] \in \pi_1(S^0, p)$, then $\alpha(0) = \alpha(1) = p$, so f_N is similar to f_0 (note the vertices are labelled.)



Q. Why delete the set V from S ?

A. We do not know how to develop through vertices.



Defn. This also induces a homomorphism called *holonomy*,
 $\text{Hol}_p : \pi_1(S^\circ, p) \rightarrow \text{Sim}(\mathbb{C})$.

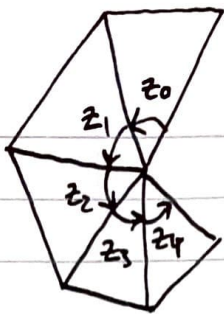
Defn. Say that (S, T, \mathbb{Z}) is a *punctured X-structure* if $\text{Hol}_p(\pi_1)$ lies in $X \leq \text{Sim}(\mathbb{C})$.

Rk. Another interesting choice of X is
 $\text{Half-trans}(\mathbb{C}) = \{\pm z + b \mid b \in \mathbb{C}\}$.

UNPUNCTURING

Defn. Let $v \in T$ be a vertex. Let \mathbb{Z}_i be the adjacent complex angles.

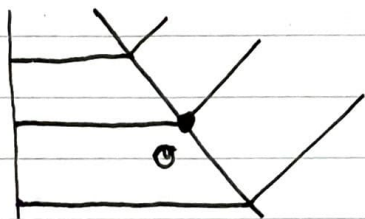
Picture.



the **cone angle** at v is the sum $\sum \arg(z_i)$.

Lemma. If (S, T, Z) is a punctured dilation structure, then all cone angles lie in $2\pi\mathbb{Z}$ [and positive].

The converse is false: pick a quadrilateral Q , let S_Q be the resulting ^{punctured} similarity structure on the torus. Then there is one vertex with cone angle 2π and dilation 1:



I.e. $\sum \arg(z_i) = 2\pi$,
 $\sum \log(\text{dil}(z_i)) = 0$.
 ($\prod z_i = 1$ does not suffice)

Defn. Suppose Q a quadrilateral. Let S_Q be the resulting punctured similarity structure on the two-torus. Pick $\mu, \lambda \in \pi_1(S_Q)$ a meridian and longitude (that is, they generate $\pi_1(S_Q)$).

If $\gamma \in \text{Sim}(\mathbb{C})$, define the

homothety part $h(\gamma)$,

translational part $t(\gamma)$,

via $\gamma(z) = h(\gamma)z + t(\gamma)$

Q. $h(\mu) = 1 \iff h(\lambda) = 1$.

$\iff Q$ is a parallelogram

$\iff S_Q$ a translation surface

$\iff \text{Dev}_p^\bullet$ a homeomorphism, where

$\text{Dev}_p^\bullet : S_Q \rightarrow \mathbb{C}$ ($\bullet = \text{unpunctured}$)

"Unpuncturing:"

L. If $\text{Hol}_p(\alpha) = \text{Id}$ for all loops α about vertices, then Dev_p descends to a map $\text{Dev}_p^\bullet : \tilde{S} \rightarrow \mathbb{C}$, and Hol_p descends to a homomorphism

$\text{Hdp}^\bullet : \pi_1(\tilde{S}) \rightarrow \text{Sim}(\mathbb{C})$.